Hello! Ancient world of Message board, It is me your host Dave from... ehm this joke didn’t gone well. Woops I didn’t think it through; anyway I am bringing you few news around my project.

1. You may be happy to hear that or not, considering there are lot of… eh \*cough\* fan-fictions \*cough\*. But you don’t have to worry much in my case well you do, but in different sense. Yes SRB1 Re-thought will get story sort of. I am working currently on story board.
2. I decided that “Knothole Demo” will get splitted to ACT1 and ACT2, considering I rather wait on feedback, than starting something “samey” let’s say.
3. SRB1 Re-thought will get new sub-title, well I am trying to think of something creative and something that sounds like “absolute remake”.
4. Skybox \*may\* get 3rd addition.
5. Well we have to go to negative bit of ideas, I am kind of unable to continue project not due to lack of motivation or passion. I just don’t see it doing it alone. I am making something on such large scale \*again\*. Either way if you really want to see continue this project you can join with me on adventure doing 30 minute experience even if you are newbie at that subject or you can contribute pieces. All you have to do is contact me best way -- check signature.—

Remember with me you don’t have to stick to documents that I have to yet to make clearer for you.

1. Lot of people asked why am I doing it in 2D rather than 3D? And I have to always ask myself with “why 2D doesn’t get much love as 3D in SRB2 Community?” Either way I just want to make impressive 2D maps without doing some 2D axis trickery. I had once idea to provide people with assets and do something as contest, but it sounds bit too much already.
2. SRB1 re-thought not only due to its re-name gets even sweet new logo and welcome walkas !

Well I guess that’s for now. I hope you will enjoy upcoming content that will drop on you as bricks out of nowhere due to submission progress of course!